

Module card

I. GENERAL INFORMATION	
THE WITELON STATE UNIVERSITY OF APPLIED SCIENCES IN LEGNICA DEPARTMENT FACULTY OF TECHNICAL AND ECONOMIC SCIENCE	
Field	Computer sciences
Module title	Programming basic II (MI.5)
Language of lecture	English
ECTS points	5
Preliminary conditions:	Programming basic I (MI.4)
II. Education aims	
<ol style="list-style-type: none"> 1. To get knowledge about object programming approach and programm design 2. To obtain expirience using object programming environment to implement a simple object oriented software. 	
III. Education outcomes	
EF1: Students are able to use object programing language to build a simple aplication EF2: Students can use a modern programming environment to design object-oriented programming solutions	
IV. EDUCATIONAL METHODS	
Educational method: Multimedia presentations, computer tools activities.	
Assessment methods: Project, obseration during class activities	
V. MODULE TYPE AND CONTENTS	
<ul style="list-style-type: none"> - Introdution to object oriented paradigm, recognize some object programming environments - Object creation and using in programm - Using methods, their types, arguments, overloading of methods - Constructors and destructors and their types and using - Polimorphism and virtuality of methods and functions - Encapsulation and inheritance, visability of class attributes and the types of access - Predefined classes in C++ or Java standard libraries - Templates of classes and using in computer programms - Dynamic access to objects, FIFO and FILO structures implementation 	
VII. ECTS POINT BALANCE SHEET - STUDENT'S WORKLOAD	
Category	Student's workload
Contact hours	30
Participation in lectures	15
Participation in classes, workshops	15

Exam	-
Independent student's work	95
Preparation for the lecture	25
Preparation for the classes, workshops	60
Preparation for the test	2
Preparation for the exam	
Preparing the project	8
Preparing multimedia presentation	-
Total number of hours	125
ECTS points	5

VIII. Recommended literature

1. C++ Notes for Professionals book. E-book on <https://books.goalkicker.com/CPlusPlusBook/>
2. Java Notes for Professionals book. E-book on <https://books.goalkicker.com/JavaBook/> ,

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